

Directions for play

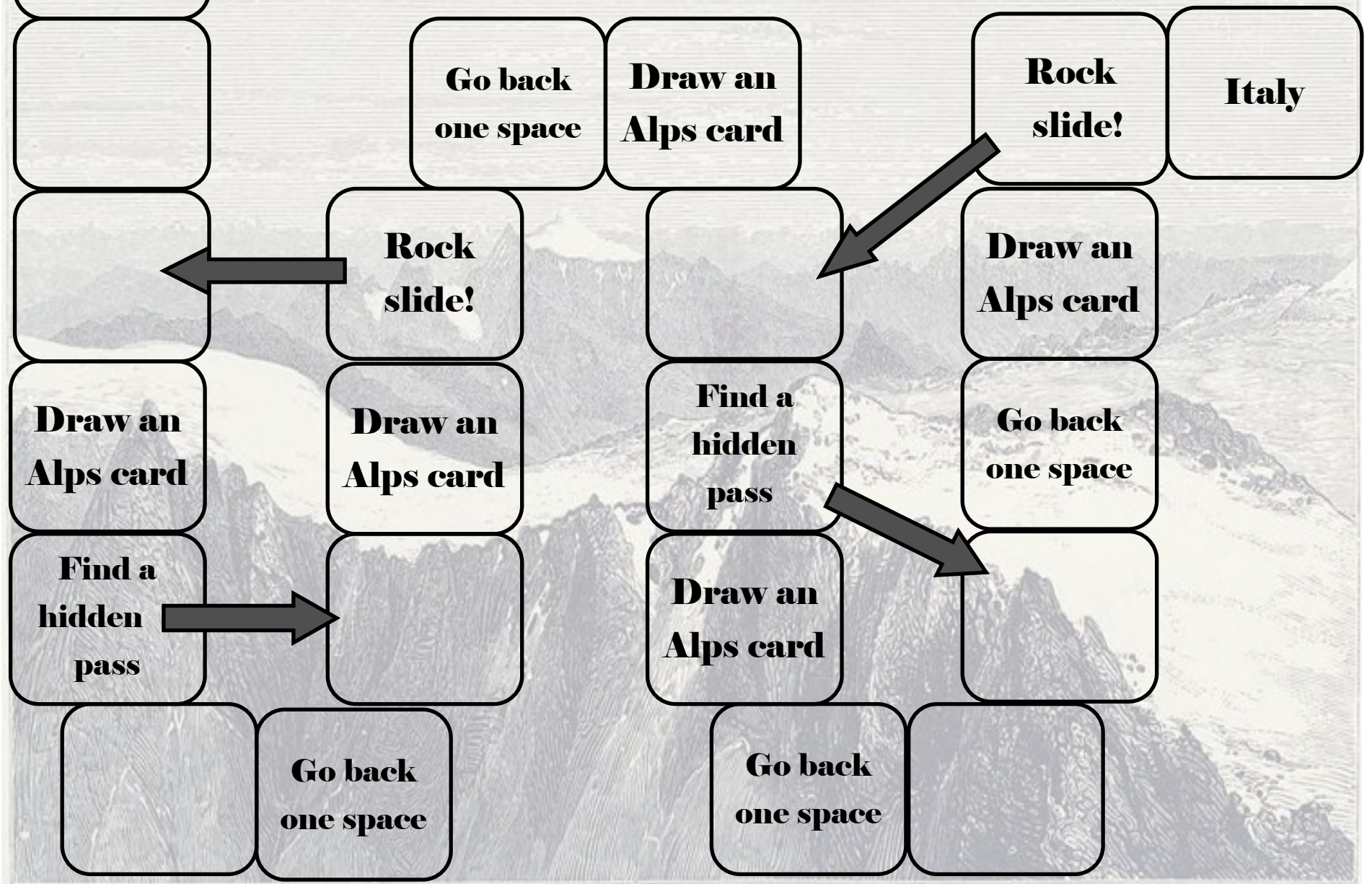
Print the game board and your elephant pieces. Fold the elephants into a box shape so they stand up. Print the cards two sided (flip on the short side). Cut them out and place them in a pile next to the game board. A set of blank Alps cards has been included so you can customize your game. Add trivia questions appropriate for your age group, tasks, or more trials experienced in the Alps by writing them on the blank side of the cards.

Start on New Carthage, which was in what is now southern Spain. Your goal is to cross the Alps into Italy before the other players.

Use a 6 sided dice (a regular one), to take turns rolling. Move your elephant to the space according to your roll. Follow the directions on the space.

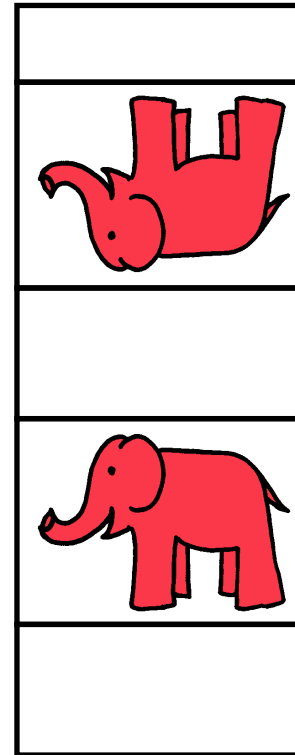
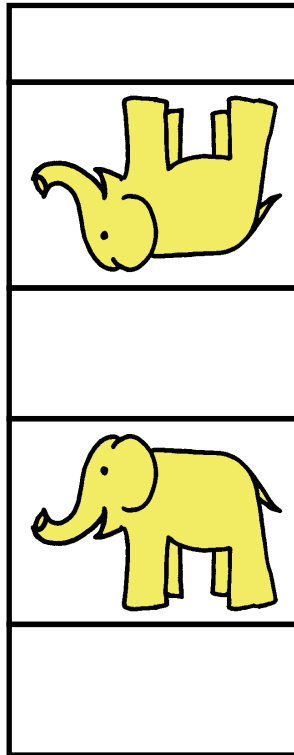
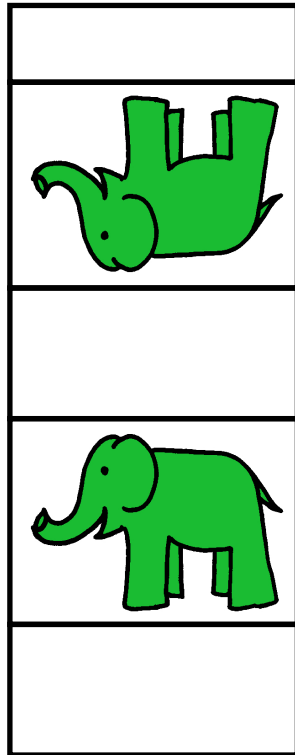
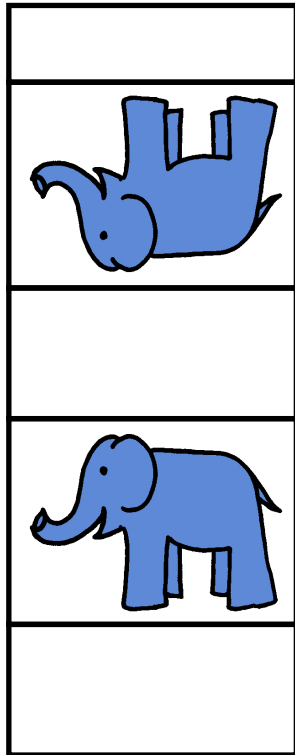
The Alps cards are mostly difficulties that the Carthaginians faced while crossing the Alps! When you land on a space marked "Draw an Alps card," you must draw a card and follow it's instructions.

Hannibal crosses the Alps in the Second Punic War (the game)



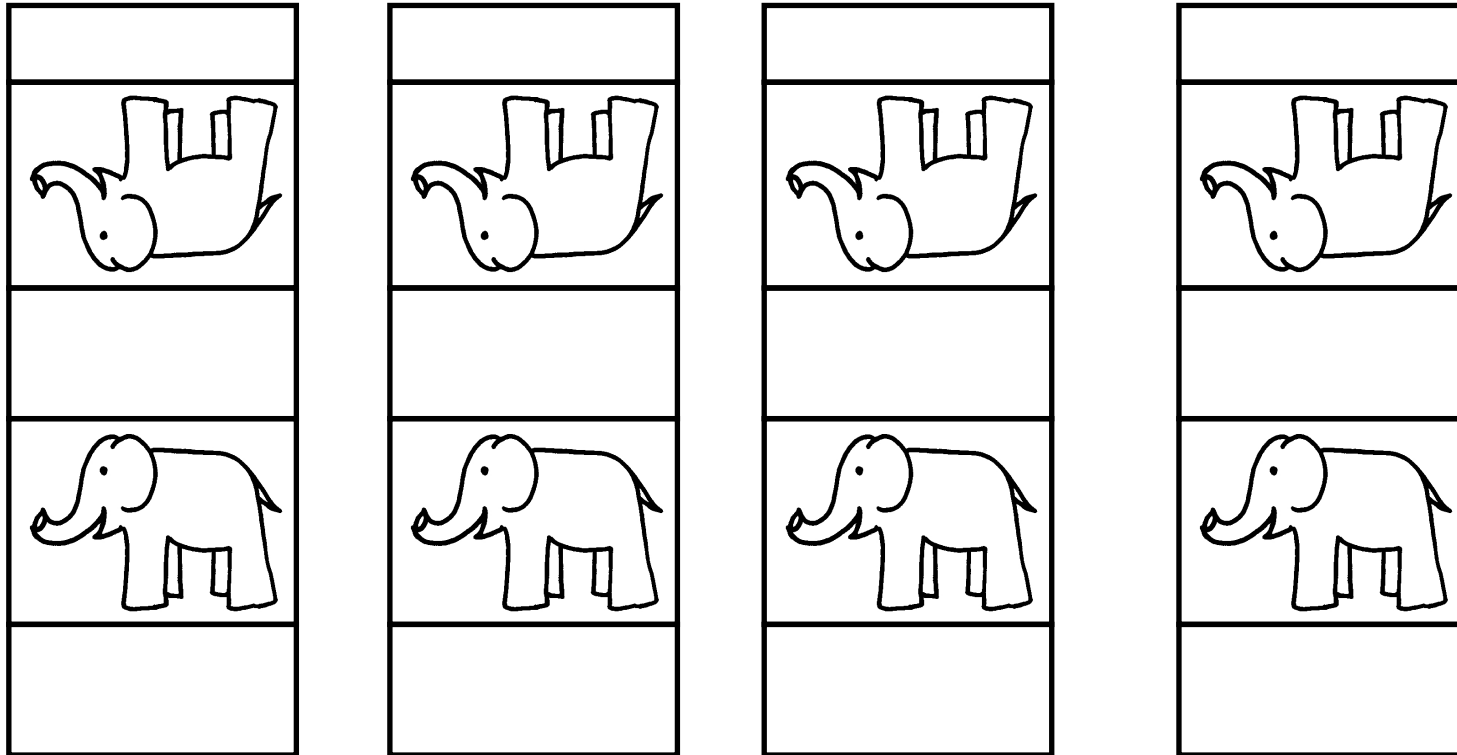
Game Pieces (color version– just print and fold):

Cut out around the outside of the elephant pieces. (Do not cut any lines inside the large rectangle). Fold on the solid lines into a box shape, and tape or glue to secure.



Game Pieces (black and white– color these yourselves):

Cut out around the outside of the elephant pieces. (Do not cut any lines inside the large rectangle). Fold on the solid lines into a box shape, and tape or glue to secure.



<p>Your soldiers are weary. Take a rest stop to regain your strength.</p> <p>Lose 1 turn.</p>	<p>The weather is clear and sunny, your soldiers and elephants marched well today.</p> <p>Roll again.</p>	<p>Avalanche!</p> <p>You lost some of your food supplies and several of your soldiers.</p> <p>Go back 3 spaces.</p>	<p>Your soldiers are tired and unmotivated. As a brilliant military leader, Hannibal probably gave his soldiers pep talks to keep their spirits up while crossing the treacherous Alps.</p> <p>Before your next turn you must give an encouraging speech to your 'soldiers.' Once the other players find your talk motivating, you may roll and move on.</p>
<p>Large boulders block your path. You must backtrack and take a different path to get through.</p> <p>Go Back 2 spaces.</p>	<p>The path suddenly became very steep and you lost some of your horses and men.</p> <p>Lose 1 turn.</p>	<p>A blizzard blows into the mountains where you are camped and buries your supplies under heavy snow. You spend several days freeing your elephants and supplies from beneath the snow.</p> <p>Lose 1 turn.</p>	<p>Hannibal was a very intelligent military leader. Show your intelligence to the other players by telling them a fact about the Punic Wars.</p>

Alps



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